

# Art and Design

<http://www.arts-sciences.und.edu/art-design>

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The Art and Design Department provides opportunities for both the potential professional practitioner and the appreciator to study in the various disciplines and media of the visual arts. The broad categories are: two-dimensional (drawing, painting, photography, printmaking, and graphic design), three-dimensional (ceramics, sculpture and jewelry and metalsmithing), art history, and art education. A core of study in the foundations of the visual arts is followed by the development of skills and technical knowledge in the various media. These are prerequisite to the ultimate objective of nurturing growth in conceptual ability and creative production. The Art and Design department's faculty are highly qualified and dedicated teachers, who are also seriously committed to professional productivity in their respective art disciplines. The Edmund Hughes Fine Arts Center provides more than 35,000 square feet for specialized studios and opportunities for work in visual arts media.

The Art and Design Department is an accredited institutional member of the National Association of Schools of Art and Design.

Teacher Licensure (p. 1) B.F.A. with Major in Visual Arts (p. 1) B.F.A. with Major in Graphic Design and New Art Media (p. ) B.A. with Major in Visual Arts (p. )

## College of Arts and Sciences

### B.F.A. with Major in Visual Arts

The Bachelor of Fine Arts program in Art is offered to students with marked abilities who desire an intensive undergraduate concentration in visual art, in preparation for either a career as a professional artist, for graduate study leading to the MFA, or both. Candidates accepted for the program will be expected to maintain a high standard of excellence, demonstrate significant artistic growth, and a 3.00 grade point average in all art courses.

Candidates seeking admission to the BFA program must submit an application to the chairperson who will then schedule a portfolio presentation and personal interview for the candidate with a committee consisting of three departmental faculty members. Each student's portfolio will be reviewed annually by departmental faculty, who will make a recommendation concerning the student's status in the BFA program. If probation is recommended, students may apply for readmission at the completion of a full semester. Readmission will be contingent upon faculty evaluation.

Before advancement to upper-division status, all BFA candidates must participate in review and evaluation by the departmental faculty.

### Major Emphasis Area Courses

At least 24 credits must be completed in one of the following emphasis areas:

*Ceramics*  
*Drawing*  
*Jewelry and Metalsmithing*  
*Photography*  
*Printmaking*  
*Time-based Media*  
*Sculpture*  
*Fibers*  
*Painting*

Required 125 credits (36 of which must be numbered 300 or above, and 60 of which must be from a 4-year institution) including:

I. Essential Studies Requirements (see University ES listing).

II. The Following Curriculum of 78 major credits:

All BFA degree majors in Art have a minimum requirement of 78 credits in Art and Art History courses. Distribution of those credits is as follows:

#### Core Requirements

ART 112	Basic Design	3
ART 114	Visual Persuasion	3
ART 130	Drawing I	3
ART 210	History of Art I	3
ART 211	History of Art II	3

#### Additional supportive courses

ART 212	Concepts of Art	3
ART 230	Drawing II	3
Any 200-level graphic design or new media course		3

#### Studies in Studio Art outside emphasis area

Select a combination of the following to total 12 credits:

200-level two-dimensional studio art courses	3-6
200-level three-dimensional studio art courses	3-6
300-level two-dimensional studio art courses	0-3
300-level three-dimensional studio art courses	0-3

#### Studies in Art History

Select a combination of the following to total 6 credits:

Any 400-level art history course	3
Any 400-level art history course	3

#### Studies in Studio Art Emphasis Area

Select a combination of the following to total 24 credits:

200-level studio art courses	3-6	
300-level studio art courses	0-12	
400-level studio art courses	6-18	
ART 494	Professional Exhibition *	3

#### Art Electives

Any 300/400-level studio art or art history course	3
Any 300/400-level studio art or art history course	3
Any 300/400-level studio art or art history course	3
Any 300/400-level studio art or art history course	3

#### Exhibition Requirement \*

Total Credits	60-99
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\* All BFA candidates are also required to produce a BFA Exhibition with the approval of their faculty adviser and in conjunction with the ART 494 Professional Exhibition course.

## Teacher Licensure

Through a partnership with the College of Education and Human Development and the Department of Teaching and Learning, students may seek secondary licensure in Art. The following program of study must be completed:

I. Requirements for the B.F.A. with major in Visual Arts.

II. Admission to the Secondary Program, normally while taking T&L 250 Introduction to Education. (See College of Education and Human Development (<http://und-public.courseleaf.com/educationandhumandevlopment>) for admission and licensing requirements.)

III. The program in Secondary Education, to include:

T&L 250	Introduction to Education	3
T&L 319	Inclusive Strategies	3
T&L 339	Technology for Teachers	2
T&L 345	Curriculum Development and Instruction	3
T&L 350	Development and Education of the Adolescent	3
T&L 386	Field Experience	1
T&L 390	Special Topics *	1-3
ART 461	Methods and Materials of Teaching Middle and Secondary School Art	3
T&L 432	Learning Environments	3
T&L 433	Multicultural Education	3
T&L 486	Field Experience	1
T&L 487	Student Teaching	16

T&L 488	Senior Seminar	1
Total Credits		43-45

\* T&L 390 Special Topics, may be taken as an elective.

Art majors seeking secondary licensure must have an adviser in both the Art Department and the Department of Teaching and Learning.

## B.F.A. with Major in Graphic Design and New Art Media

Candidates seeking admission to the BFA program in Graphic Design and New Art Media must submit an application to the chairperson who will then schedule a portfolio presentation and personal interview for the candidate with a committee consisting of three departmental faculty members. Candidates accepted for the program will be expected to maintain a high standard of excellence, demonstrate significant artistic growth, and a 3.00 grade point average in all art courses. Before advancement to upper-division status, all B.F.A. candidates must participate in review and evaluation by the departmental faculty.

Each student's portfolio will be reviewed annually by departmental faculty, which will make a recommendation concerning the student's status in the program. If probation is recommended, students may apply for readmission at the completion of a full semester. Readmission in the B.F.A. program in Graphic Design and New Art Media will be contingent upon faculty evaluation.

Required 125 credits (36 of which must be numbered 300 or above, and 60 of which must be from a 4-year institution) including:

I. Essential Studies Requirements (see University ES listing).

II. The following curriculum of 78 major credits:

All BFA degree majors in Art have a minimum requirement of 78 credits in Art and Art History courses. Distribution of those credits is as follows:

### Core Requirements

ART 112	Basic Design	3
ART 114	Visual Persuasion	3
ART 130	Drawing I	3
ART 210	History of Art I	3
ART 211	History of Art II	3

### Additional supportive courses

ART 240	Printmaking I	3
ART 245	Black and White Photography I	3
ART 260	Color Photography	3
ART 272	Timebased Media I - Time Design and Digital Media	3

### Studies in Studio Art outside emphasis area \*

ART 230	Drawing II	3
200/300-level studio art courses		3
200/300-level studio art courses		3

### Studies in Art History

ART 413	History of Graphic Design	3
Any 400-level art history courses		3
Any 400-level art history courses		3

### Studies in Graphic Design and New Art Media

ART 273	Graphic Design Foundations	3
ART 382	Typography	3
ART 480	Advanced Graphic Design	3
ART 481	Graphic Design Internship	3
Any additional graphic design courses		9

ART 494	Professional Exhibition **	3
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### Art Electives \*\*\*

300/400-level studio art or art history course		3
300/400-level studio art or art history course		3
300/400-level studio art or art history course		3

## Exhibition Requirement \*\*

Total Credits	78
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\* 9 credits from courses in drawing, painting, printmaking, photography, timebased media, sculpture, ceramics, fibers, or jewelry and metalsmithing

\*\* All B.F.A. candidates are also required to produce a BFA Exhibition with the approval of their faculty adviser and in conjunction with the ART 494 Professional Exhibition course.

\*\*\* 9 credits selected from courses in graphic design, timebased media, printmaking, photography, drawing, painting, sculpture, ceramics, fibers, jewelry and metalsmithing, or art history

## B.A. with Major in Visual Arts

Required 125 credits (36 of which must be numbered 300 or above, and 60 of which must be from a 4-year institution) including:

I. Essential Studies Requirements (see University ES listing).

II. The Following Curriculum of 42 major credits:

All BA degree majors in Art have a minimum requirement of 42 credits in Art and Art History courses. Distribution of those credits is as follows:

### Core Requirements

ART 112	Basic Design	3
ART 114	Visual Persuasion	3
ART 130	Drawing I	3
ART 210	History of Art I	3
ART 211	History of Art II	3

### Studies in Studio Art

Any 200-level two-dimensional studio art course	3
Any 200-level three-dimensional studio art course	3
Any 200-level studio art course	3
Any 300/400-level studio art course	3
Any 300/400-level studio art course	3
Any 300/400-level studio art course	3

### Studies in Art History

Any 400-level art history course	3
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### Art Electives

Any 300/400-level studio art or art history course	3
Any 300/400-level studio art or art history course	3

Total Credits	42
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## College of Arts and Sciences

### Minor in Visual Arts (Studio)

Required 21 credits including:

ART 110	Introduction to the Visual Arts	3
ART 112	Basic Design	3
ART 130	Drawing I	3
ART 230	Drawing II	3
Additional studio art or art history courses		9

Total Credits	21
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### Minor in Art History

Required 24 credits including:

ART 112	Basic Design	3
ART 120	Introduction to Drawing and Color Materials	3
ART 210	History of Art I	3
ART 211	History of Art II	3

Additional 400-level art history courses	12
Total Credits	24

## Minor in Graphic Design and New Art Media

Required 21 credits including:

### I. Core Curriculum (12 credits)

ART 112	Basic Design	3
ART 114	Visual Persuasion	3
ART 272	Timebased Media I - Time Design and Digital Media	3
ART 273	Graphic Design Foundations	3
Total Credits		12

### II. Additional Supportive Credits in Graphic Design and New Art Media (9 credits)

Select three of the following:	9
ART 380	Timebased Media II - Digital Video
ART 381	Timebased Media III - Motion Graphics
ART 382	Typography
ART 383	Timebased Media IV - Animation
ART 413	History of Graphic Design
ART 480	Advanced Graphic Design (repeatable)
Total Credits	9

## College of Education and Human Development

### Minor in Visual Arts Education (Middle or Secondary)

See Minor in Art above.

## Courses

#### ART 100. Introduction to Sculpture. 3 Credits.

Introduction for non-majors to sculpture materials, process, and concepts. Appropriate art safety instruction will be included. F.

#### ART 110. Introduction to the Visual Arts. 3 Credits.

Study and analysis of artistic methods and meaning in the visual arts. Films, original works, slides, discussions, demonstrations. Structure and meaning of visual art forms as revealed through the analysis of psychological applications of art media. F,S.

#### ART 112. Basic Design. 3 Credits.

This is a foundation studio course which introduces design principles, aesthetic considerations, and basic techniques of working as they relate to the creation of two-dimensional and three-dimensional art. Appropriate art safety instruction will be included. F,S.

#### ART 114. Visual Persuasion. 3 Credits.

An introduction to basic principles of visual perception and interpretation, with emphasis on visual theories, cultural influences, historical and ethical perspectives. This course will provide an overview of ways in which visual elements are used to communicate and influence meaning, as well as provide students analytical tools to advance visual literacy. F,S.

#### ART 120. Introduction to Drawing and Color Materials. 3 Credits.

Introduction for non-majors to drawing and color media and techniques. Includes working from stilllives, models, and landscapes. Appropriate art safety instruction will be included. F,S.

#### ART 130. Drawing I. 3 Credits.

Study and application of different drawing media, methods and techniques. Form, proportion, composition, and perspective covering a wide range of media and subject; experimentation in line and color quality; figure work. Appropriate art safety instruction will be included. F,S.

#### ART 151. Introduction to Ceramics. 3 Credits.

Introduction of non-majors to a variety of cultural backgrounds and techniques required to make hand-built ceramic forms. This is achieved through lectures, discussions, demonstrations and readings. Appropriate art safety instruction will be included. S/U grading. F,S.

#### ART 200. Sculpture I. 3 Credits.

Introduction to philosophy, aesthetics, history, and processes of sculpture. Demonstration in the use of metals, stone, clay, plaster, wood, etc. Appropriate art safety instruction will be included. F,S.

#### ART 204. Jewelry and Metalsmithing I. 3 Credits.

This studio course is an investigation into the tools, techniques, and processes fundamental to the designing and fabrication of contemporary wearable and non-wearable art executed predominantly in precious/semi-precious metal. The principles will be practiced and studied through individual projects, leading to proficiency for the making of body adornments, holloware, and simple fabricated objects. Appropriate art safety instruction will be included. F,S.

#### ART 210. History of Art I. 3 Credits.

Introductory survey of art history from Paleolithic to Renaissance. F.

#### ART 211. History of Art II. 3 Credits.

Introductory survey of art history from Renaissance to present. S.

#### ART 212. Concepts of Art. 3 Credits.

This course critically examines how materials, techniques, principles of design, and visual strategies are applied to the production of fine art. Drawing upon content of core requirements, this course emphasizes the development of concepts in preparation for advanced study in upper division courses. Appropriate art safety instruction will be included. F.

#### ART 220. Painting I. 3 Credits.

Experimentation with oil painting and associated media with emphasis upon creative compositions, using figure models, still-life subjects and imaginative contemporary expressions. Appropriate art safety instruction will be included. F,S.

#### ART 221. Painting II. 3 Credits.

Continuation of concepts and techniques explored in Painting I. Appropriate art safety instruction will be included. Prerequisite: ART 220. F,S.

#### ART 230. Drawing II. 3 Credits.

Advanced study and application of different drawing media, methods, and techniques. A continuation of the skills and concepts developed in Drawing I. Appropriate art safety instruction will be included. Prerequisite: ART 130. F,S.

#### ART 240. Printmaking I. 3 Credits.

Introduction to basic traditional printmaking processes including relief, etching, lithography, and silkscreen printing. Appropriate art safety instruction will be included. F,S.

#### ART 245. Black and White Photography I. 3 Credits.

Introduction to black and white photography in a visual arts environment. Emphasis is placed on developing an understanding of fine art photography through the practice of visualization and print making. Coursework includes an introduction to basic black and white film and paper processing. Appropriate art safety instruction will be included. F,S.

#### ART 246. Black and White Photography II. 3 Credits.

Applications of black and white photography in a visual arts environment. Emphasis will be placed on composition, lighting and subject content as it supports fine art photography. Course content includes lessons in historical processes. Appropriate art safety instruction will be included. Prerequisite: ART 245. S.

#### ART 250. Ceramics: Handbuilding. 3 Credits.

Introduction to ceramics techniques. A beginning course for majors. Proficiency in the basic hand forming processes and glazing techniques and an understanding of the clay and firing processes are achieved through lectures, discussions, demonstrations, and readings. Appropriate art safety instruction will be included. F,S.

#### ART 253. Ceramics: Throwing. 3 Credits.

Throwing is the process by which a form is made on the potter's wheel. During the semester emphasis is placed on centering the clay on the wheel and mastering basic forms, shaping techniques and glaze applications as well as firing processes. This is achieved through lectures, demonstrations, discussions, and readings. Appropriate art safety instruction will be included. F,S.

**ART 260. Color Photography. 3 Credits.**

A beginning non-darkroom oriented class in color photography emphasizing the aesthetic, design and compositional aspects of this artistic medium. Appropriate art safety instruction will be included. F,S,SS.

**ART 272. Timebased Media I - Time Design and Digital Media. 3 Credits.**

Introduction to visual study in time and motion with a focus on the principals, techniques and history of animation. This course will explore the fundamental concepts of the form and instruct in the application of computer software. Appropriate art safety instruction will be included. F,S.

**ART 273. Graphic Design Foundations. 3 Credits.**

An introduction to the art, language, key elements, theory and practice of graphic design. This course will focus on the integration of type, imagery and spatial relationships in design. Students will be introduced to the conceptual design process, communicating with clients, high quality crafting and production. Appropriate art safety instruction will be included. Prerequisite or Corequisite: ART 114. F.

**ART 277. Fibers I. 3 Credits.**

Samples and finished art projects of student's design carried out exploring technical and design possibilities of various textile techniques. Demonstrations/ slide lectures/studio work. Appropriate art safety instruction will be included. F,S.

**ART 301. Sculpture II. 3 Credits.**

Continuation of Sculpture I. Appropriate art safety instruction will be included. Prerequisite: ART 200. F,S.

**ART 304. Intermediate Ceramics. 3 Credits.**

This course will have specific technical ceramic applications, applicable to the exploration of intermediate level hand building and/or throwing techniques. The conceptual development of the student's work is encouraged and may include both ceramic work and/or readings. Appropriate art safety instruction will be included. Repeatable to 12 credits. Prerequisites: ART 112, ART 114, ART 130, ART 151 or ART 250, ART 253 or consent of the instructor. Repeatable to 12 credits. F,S.

**ART 305. Jewelry and Metalsmithing II. 3 Credits.**

A continuation and expansion of Jewelry and Metalsmithing I. Specialized techniques and processes utilized in metal fabrication will produce works ranging from body adornment to small sculpture. Emphasis will be placed on the theoretical and conceptual growth of the student and the development of a self-directed personal aesthetic expression. Appropriate art safety instruction will be included. Prerequisite: ART 204 or consent of instructor. F,S.

**ART 340. Printmaking II. 3 Credits.**

Intermediate-level investigation of traditional printmaking processes acquired in ART 240, as well as multiplecolor printing, experimental print processes, photo-printing, computer-generated printmaking and non-toxic printing processes. Appropriate art safety instruction will be included. Prerequisite: ART 240. F,S.

**ART 367. Intermediate Photography. 3 Credits.**

An intermediate photography course designed to help the student develop self-direction abilities through a series of projects in consultation with the instructor. Projects involve the refinement of conceptual and formal qualities in silver or non-silver processes using film or digital techniques. Appropriate art safety instruction will be included. Repeatable to 6 credits. Prerequisite: ART 260 or ART 245 or ART 246 or consent of instructor. Repeatable to 6 credits. F,SS.

**ART 370. Applied Visual Strategies. 3 Credits.**

A studio/seminar course that examines conceptual practices in contemporary visual art and the relationship of those practices to art, artists and viewers within the western culture. The emphasis of the course will be on the application of these ideas and strategies through artistic production. Appropriate art safety instruction will be included. Prerequisite: Junior status. On demand.

**ART 371. Fibres II. 3 Credits.**

Coursework will consist of sample making and sustained projects woven on the loom. Techniques taught will include yarn dying. Appropriate art safety instruction will be included. F.

**ART 380. Timebased Media II - Digital Video. 3 Credits.**

Exploration of creative processes in digital video production. Students will acquire intermediate level knowledge of digital video and audio recording, sampling, sequencing, editing, manipulation. Selected readings on the historical, critical, and technical development of video art, sound and editing techniques will be included for in-class discussions. Appropriate art safety instruction will be included. Repeatable to 6 credits. Prerequisites: ART 112 and ART 272. Repeatable to 6 credits. F,S.

**ART 381. Timebased Media III - Motion Graphics. 3 Credits.**

Students will explore the integration of graphics, animation and video design. This class will focus on the the incorporation of graphics into video sequences, speed, timing and transformation of image. Students will become familiar with processing tools in color, size, placement modification, analysis and duplication of motion. Selected readings on the history of motion graphic art will be included for in-class discussions. Appropriate art safety instruction will be included. Repeatable to 6 credits. Prerequisites: ART 112, ART 272, and ART 380. Repeatable to 6 credits. F.

**ART 382. Typography. 3 Credits.**

The study and application of type. Examination of historical and contemporary typographic perspectives, including study of the structure and expressive nature of type as an integral element of graphic design. Prerequisites: ART 112, ART 114, and ART 130, or instructor consent. F, odd years.

**ART 383. Timebased Media IV - Animation. 3 Credits.**

Investigation in traditional and computergenerated animation. Students will explore character, experimental, stop motion, interactive, 3D computer animation and visual effects. Selected readings on technical development of digital effects in art will be included for in-class discussions. Appropriate art safety instruction will be included. Repeatable to 6 credits. Prerequisites: ART 112, ART 272, ART 380, and ART 381. Repeatable to 6 credits. On demand.

**ART 397. Cooperative Education. 1-4 Credits.**

Part-time, fall and spring, 1-3 credits, repeatable to 3 credits only. Full-time, fall, spring, and summer, 8 credits, not repeatable or interchangeable with part-time. Arranged by mutual agreement among student, Department and employer prior to enrollment. Special permission is required. Regular grading only. Prerequisite: Special permission is required. Repeatable to 8 credits. F,S,SS.

**ART 400. Advanced Sculpture. 3 Credits.**

Continued study of advanced sculpture process and concepts and emphasis on the development of individual artistic direction. Appropriate art safety instruction will be included. May be repeated for credit without limitation. Prerequisites: ART 112, ART 114, ART 130, and ART 301. Repeatable. F,S.

**ART 401. Advanced Jewelry and Metalsmithing. 3 Credits.**

A continuation and expansion of Jewelry and Metalsmithing II. Specialized techniques and processes utilized in metal fabrication will produce works ranging from body adornment to small sculpture. Emphasis will be placed on the theoretical and conceptual growth of the student and the development of a self-directed personal aesthetic expression. Appropriate art safety instruction will be included. May be repeated for credit without limitation. Prerequisites: ART 112, ART 114, ART 130, and ART 305. Repeatable. F,S.

**ART 402. Advanced Painting. 3 Credits.**

A continuation of Painting II. Further development of painting concepts, comprehension and research of various media and styles. The course stresses the focus of one's attitudes towards developing a more personal visual statement in areas of personal interest. Appropriate art safety instruction will be included. May be repeated for credit without limitation. Prerequisites: ART 112, ART 114, ART 130, and ART 221. Repeatable. F,S.

**ART 403. Advanced Printmaking. 3 Credits.**

Advanced work in all traditional and experimental print media, including photo-based printing, non-toxic printing processes, computer-generated printmaking and exploration of collaborative printing and construction of non-traditional multiples. Appropriate art safety instruction will be included. May be repeated for credit without limitation. Prerequisites: ART 112, ART 114, ART 130, and ART 340. Repeatable. F,S.

**ART 404. Advanced Ceramics. 3 Credits.**

This course will have specific technical ceramic applications, applicable to the exploration of advanced level hand building and/or throwing techniques. The conceptual development of the student's work is essential and may include both ceramic work and/or readings. Appropriate art safety instruction will be included. May be repeated for credit without limitation. Prerequisites: ART 112 and ART 114 and ART 130, and ART 151 or ART 250, and ART 253, or consent of instructor. Repeatable. F,S.

**ART 405. Advanced Photography. 3 Credits.**

Refinement of conceptual and formal qualities in silver or non-silver process photographic projects using color, black and white, and/or digital techniques. The scope of work and media will be determined by contractual arrangements between the student and instructor. Appropriate art safety instruction will be included. May be repeated for credit without limitation. Prerequisites: ART 112, ART 114, ART 130, ART 260, and ART 261. Repeatable. F,S.

**ART 406. Advanced Fibers. 3 Credits.**

This course will involve the study and creation of fibers works in a range of media and techniques. Appropriate art safety instruction will be included. May be repeated for credit without limitation. Prerequisites: ART 112, ART 114, ART 130, and ART 277. Repeatable. F,S.

**ART 408. Technical Ceramic Applications. 3 Credits.**

Experience in specialized techniques and processes as they apply to ceramics, both new and traditional. Possible topics include, but are not limited to, ceramic sculpture-large scale or figurative, clay and glazes, kiln building, cone 6, mold making, raku and primitive firing and ceramic surface design. Appropriate art safety instruction will be included. Letter grade only. Repeatable as content changes. Prerequisites: ART 112, ART 114, ART 130, ART 151 or ART 250, ART 253, and ART 404, or consent of instructor. Repeatable. On demand.

**ART 410. History of Art: Selected Topics. 1-4 Credits.**

Study of varied topics in the history of art and architecture. May be repeated as title changes. Repeatable. F,S,SS.

**ART 413. History of Graphic Design. 3 Credits.**

Study of the political, cultural, aesthetic and technological influences of graphic design including the creative innovators who established graphic design as a profession. Prerequisites or Corequisites: ART 210, ART 211, Junior or Senior Standing, or instructor consent. S.

**ART 415. History of Art:Museum Internship. 1-3 Credits.**

The Museum Intern will work with the history of art faculty to select an exhibition to research, to prepare a written paper and to present publicly. Repeatable to 3 credits. F,S.

**ART 416. History of Art: Renaissance and Baroque. 3 Credits.**

Study of European art and architecture from the fourteenth to the eighteenth century. Prerequisites: ART 210 and ART 211. S, even years.

**ART 417. History of Art: Museum Studies Practicum. 3 Credits.**

Experience working in an art exhibition setting involving practical experience, research, a written paper and presentation. Prerequisites: ART 210 and ART 211. F,S.

**ART 419. History of Art: Late18th through the19th Century Art. 3 Credits.**

Study of the major artists and artistic movements from the French Revolution to Impressionism. Prerequisites: ART 210 and ART 211. F, odd years.

**ART 423. History of Art: 20th and 21st Century. 3 Credits.**

Study of artists, concepts, subjects, styles, media, and artistic processes from c. 1900 to the present. Prerequisites: ART 210 and ART 211. F.

**ART 424. History of Art: Non-Western Traditions. 3 Credits.**

Study of art outside European traditions. Course topics will rotate to include the art of Asia, Africa, Oceania, and Native arts of the Americas. Prerequisites: ART 210 and ART 211. S, odd years.

**ART 430. Advanced Drawing. 3 Credits.**

Further development of drawing concepts, comprehension, and search of various media, and styles. The course stresses the focus of one's attitude towards developing a more personal visual statement in areas of personal interest. Appropriate art safety instruction will be included. May be repeated for credit without limitation. Prerequisites: ART 112, ART 114, ART 130, and ART 230. Repeatable. F,S.

**ART 460. Methods, Materials and Philosophy: Art in the Elementary Classroom. 3 Credits.**

The study of art materials, methods, philosophy and projects applicable for special education, kindergarten through sixth grade students. Emphasis is on inter-curricular creativity using both 2-dimensional and 3-dimensional projects, featuring multi-cultural and disciplined-based education. Appropriate art safety instruction will be included. Prerequisite: Sophomore standing in TL or Art. F,S.

**ART 461. Methods and Materials of Teaching Middle and Secondary School Art. 3 Credits.**

Various teaching methods, strategies and materials used in teaching middle and secondary school art. Prerequisite: T&L 345. Corequisite: T&L 486. On demand.

**ART 480. Advanced Graphic Design. 3 Credits.**

Study and application of abstract representation in graphic design. Design methods and genres are examined during the production of promotional material including identity and business systems and campaigns. Ability to work metaphorically with image and design will be stressed. Focus will be on layout and composition. Continuing students will focus on application of graphic design principles to environmental and three-dimensional material including packaging, showroom graphics, display and electronic media applications. Appropriate art safety instruction will be included. Repeatable. Prerequisites: ART 112, ART 114, ART 130, and ART 273, or instructor consent. Repeatable. F,S.

**ART 481. Graphic Design Internship. 3 Credits.**

Supervised work experience in graphic design. Plan submitted by student and approved in advance by faculty and on-site supervisor. Final report, portfolio of work produced during internship, and employee evaluation required. Prerequisites: ART 114, ART 273, ART 480, senior standing and instructor consent. F,S,SS.

**ART 483. Advanced Timebased Media: Alternative Presentation of Media. 3 Credits.**

Exploration of contemporary presentation methods and concepts in Animation and time-based digital media. Emphasis on the development of personal aesthetic and conceptual development. Historical, critical, and technical readings will be included for in-class discussions. Appropriate art safety instruction will be included. Prerequisites: ART 112, ART 272, ART 380, ART 381, and ART 383. On demand.

**ART 490. Special Projects/ Independent Research. 1-6 Credits.**

Advanced independent study within a specific art discipline outside of subject areas normally covered within regularly scheduled courses in studio art, graphic design, art history and art education. Formal contract must be signed with professor of record. Repeatable, no more than 6 credits in each discipline area. Prerequisites: Senior standing and permission of instructor. Repeatable to 12 credits. F,S,SS.

**ART 491. Special Topics. 3 Credits.**

Experience in specialized techniques and processes as they apply to various media both new and traditional. Offered on request. May be conducted either on laboratory or tutorial basis as subject matter permits. Appropriate art safety instruction will be included. Prerequisite: Upper division status. Repeatable. F,S.

**ART 494. Professional Exhibition. 3 Credits.**

This course is designed to give B.F.A. candidates a summary experience and to serve as a benchmark in their artistic and professional development. The B.F.A. exhibition should represent focused study in the candidate's area(s) of concentration. Appropriate art safety instruction will be included. Prerequisite: Permission of advisor. S.

**ART 498. Seminar in Art and Design Capstone. 3 Credits.**

Discussions, reports, and presentations that analyze, synthesize and evaluate various topics derived from what students have learned in the Art Design program in relation to their entire university experience. Emphasis on critical thinking will be demonstrated through written and oral communication. Prerequisites: Senior Standing and ART 112, ART 130, ART 210, and ART 211. S.